



## DIGITAL STORYTELLING

Digital storytelling is the practice of using digital technology to tell stories that have a purpose and present a particular point of view.

Unlike traditional stories, digital stories are presented through a mix of modes: text, visuals, audio and video.



## **Digital**

Discuss issues, gather information, and seek help with a community.

## Visual

Understand, produce, and communicate through visual images.

## Global

Read, interpret, respond, and contextualise messages from a global perspective.

## **Technology**

Use technology to improve learning, productivity, and performance.

# 

## **Information**

Find, evaluate, and synthesize information.

Digital storytelling can be implemented as a formative or summative assessment. For example, in a 12-week period of teaching, a formative task could be embedded half way through the module as a 'story circle', a type of group work to facilitate group discussion. While the students would be tasked with the submission of a final digital story at the end of the teaching period.



**Emotional Content** 



**Gift Of Your Voice** 



**The Soundtrack** 



**Dramatic Question** 



**Point of View** 

## **Learning Experience**

To truly put digital storytelling into practice, consider Lambert's (2013) seven elements framework for developing an engaging learning experience for students. This framework involves:



**Economy Of Words** 



**Pacing** 



## Script

Creating a digital story is not about the technology, but the quality of the writing.

## **Technology**

Choose a technology that you and your students feel comfortable with.

